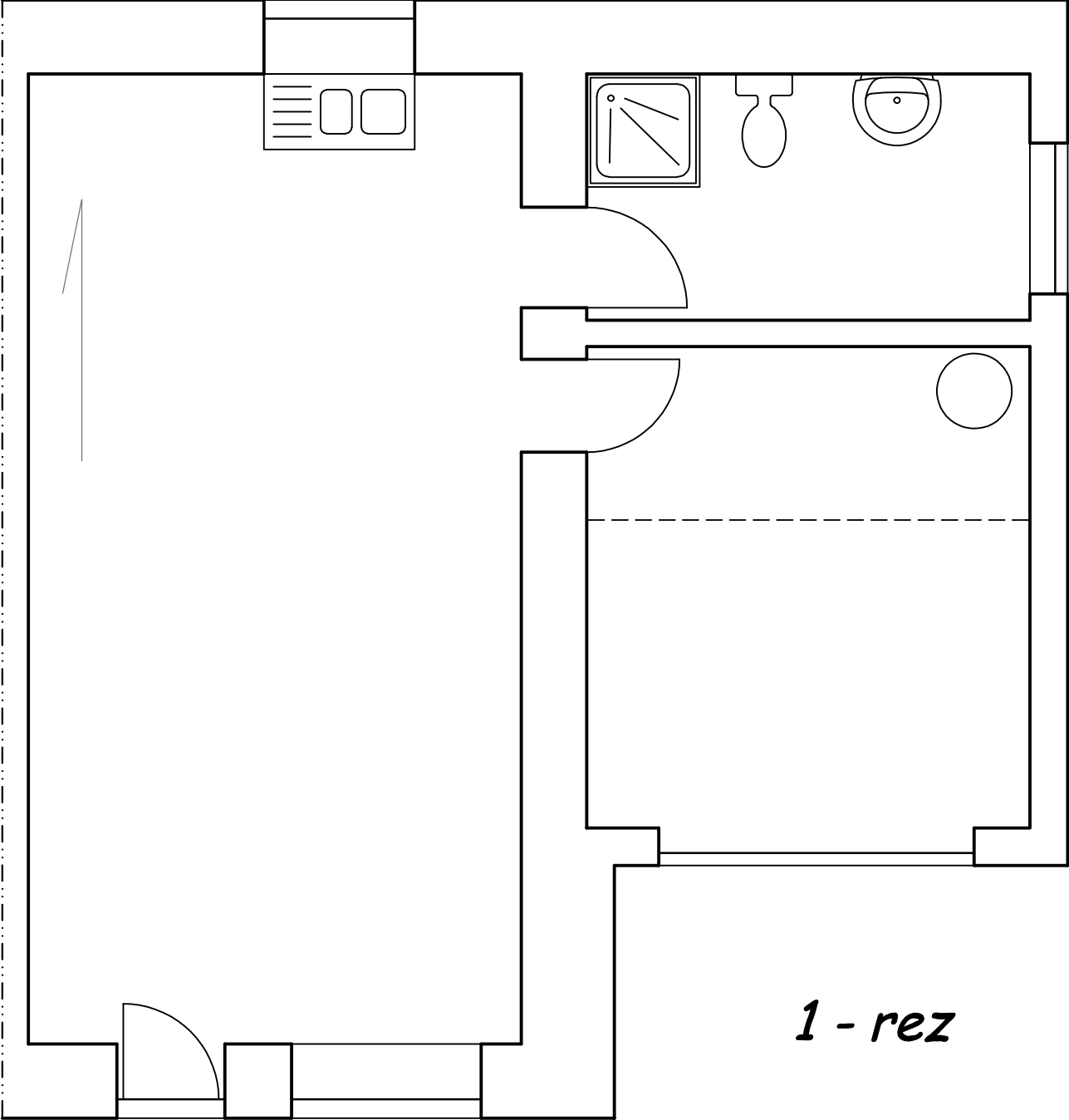




*1 - rez*